

**GigaDevice Semiconductor Inc.**

**GD32VW553 Wi-Fi Development Guide**

**Application Note**

**AN158**

Revision 1.0

(Nov 2023)

# Table of Contents

<b>Table of Contents .....</b>	<b>2</b>
<b>List of Figures .....</b>	<b>8</b>
<b>List of Tables .....</b>	<b>9</b>
<b>1. Overview of Wi-Fi SDK .....</b>	<b>10</b>
<b>1.1. Wi-Fi SDK software framework.....</b>	<b>10</b>
<b>2. OSAL API.....</b>	<b>12</b>
<b>2.1. Memory management.....</b>	<b>12</b>
2.1.1. sys_malloc .....	12
2.1.2. sys_calloc .....	12
2.1.3. sys_mfree .....	12
2.1.4. sys_realloc.....	12
2.1.5. sys_free_heap_size .....	13
2.1.6. sys_min_free_heap_size .....	13
2.1.7. sys_heap_block_size.....	13
2.1.8. sys_heap_info.....	13
2.1.9. sys_memset.....	14
2.1.10. sys_memcpy.....	14
2.1.11. sys_memmove.....	14
2.1.12. sys_memcmp.....	15
2.1.13. sys_add_heap_region .....	15
2.1.14. sys_remove_heap_region .....	15
<b>2.2. Task management.....</b>	<b>15</b>
2.2.1. sys_task_create .....	15
2.2.2. sys_task_delete .....	16
2.2.3. sys_task_list.....	16
2.2.4. sys_current_task_handle_get.....	17
2.2.5. sys_timer_task_handle_get.....	17
2.2.6. sys_stack_free_get.....	17
2.2.7. sys_task_wait_notification .....	17
2.2.8. sys_task_notify .....	18
2.2.9. sys_priority_set.....	18
2.2.10. sys_priority_get.....	18
<b>2.3. Inter-task communication .....</b>	<b>18</b>
2.3.1. sys_task_wait.....	18
2.3.2. sys_task_post.....	19
2.3.3. sys_task_msg_flush .....	19
2.3.4. sys_task_msg_num .....	19

2.3.5.	sys_sema_init_ext .....	19
2.3.6.	sys_sema_init .....	20
2.3.7.	sys_sema_free.....	20
2.3.8.	sys_sema_up.....	20
2.3.9.	sys_sema_up_from_isr.....	20
2.3.10.	sys_sema_down .....	21
2.3.11.	sys_sema_get_count.....	21
2.3.12.	sys_mutex_init .....	21
2.3.13.	sys_mutex_free.....	21
2.3.14.	sys_mutex_get.....	22
2.3.15.	sys_mutex_put.....	22
2.3.16.	sys_queue_init.....	22
2.3.17.	sys_queue_free .....	22
2.3.18.	sys_queue_post.....	23
2.3.19.	sys_queue_post_with_timeout .....	23
2.3.20.	sys_queue_fetch.....	23
2.3.21.	sys_queue_is_empty .....	23
2.3.22.	sys_queue_cnt.....	24
2.3.23.	sys_queue_write .....	24
2.3.24.	sys_queue_read .....	24
<b>2.4.</b>	<b>Time management .....</b>	<b>25</b>
2.4.1.	sys_current_time_get .....	25
2.4.2.	sys_ms_sleep .....	25
2.4.3.	sys_us_delay .....	25
2.4.4.	sys_timer_init.....	25
2.4.5.	sys_timer_delete.....	26
2.4.6.	sys_timer_start.....	26
2.4.7.	sys_timer_start_ext.....	26
2.4.8.	sys_timer_stop.....	27
2.4.9.	sys_timer_pending.....	27
2.4.10.	sys_os_now .....	27
<b>2.5.</b>	<b>Other system management.....</b>	<b>27</b>
2.5.1.	sys_os_init.....	27
2.5.2.	sys_os_start.....	28
2.5.3.	sys_os_misc_init.....	28
2.5.4.	sys_yield .....	28
2.5.5.	sys_sched_lock.....	28
2.5.6.	sys_sched_unlock .....	29
2.5.7.	sys_random_bytes_get.....	29
2.5.8.	sys_in_critical.....	29
2.5.9.	sys_enter_critical .....	29
2.5.10.	sys_exit_critical.....	29
2.5.11.	sys_ps_set.....	30

2.5.12.	sys_ps_get.....	30
<b>3.</b>	<b>WiFi Netif API .....</b>	<b>31</b>
<b>3.1.</b>	<b>WiFi LwIP network interface API.....</b>	<b>31</b>
3.1.1.	net_ip_chksum.....	31
3.1.2.	net_if_add .....	31
3.1.3.	net_if_remove .....	31
3.1.4.	net_if_get_mac_addr .....	32
3.1.5.	net_if_find_from_name .....	32
3.1.6.	net_if_get_name .....	32
3.1.7.	net_if_up .....	32
3.1.8.	net_if_down.....	33
3.1.9.	net_if_input .....	33
3.1.10.	net_if_vif_info.....	33
3.1.11.	net_buf_tx_alloc.....	34
3.1.12.	net_buf_tx_alloc_ref .....	34
3.1.13.	net_buf_tx_info .....	34
3.1.14.	net_buf_tx_free .....	35
3.1.15.	net_init .....	35
3.1.16.	net_deinit .....	35
3.1.17.	net_l2_socket_create.....	35
3.1.18.	net_l2_socket_delete.....	36
3.1.19.	net_l2_send .....	36
3.1.20.	net_if_set_default .....	36
3.1.21.	net_if_set_ip.....	36
3.1.22.	net_if_get_ip .....	37
3.1.23.	net_dhcp_start .....	37
3.1.24.	net_dhcp_stop .....	37
3.1.25.	net_dhcp_release .....	37
3.1.26.	net_dhcp_address_obtained .....	38
3.1.27.	net_dhcpd_start .....	38
3.1.28.	net_dhcpd_stop .....	38
3.1.29.	net_set_dns .....	38
3.1.30.	net_get_dns .....	39
3.1.31.	net_buf_tx_cat .....	39
3.1.32.	net_lpbk_socket_create.....	39
3.1.33.	net_lpbk_socket_bind .....	39
3.1.34.	net_lpbk_socket_connect .....	40
3.1.35.	net_if_use_static_ip .....	40
3.1.36.	net_if_is_static_ip .....	40
<b>4.</b>	<b>WiFi API .....</b>	<b>41</b>
<b>4.1.</b>	<b>WiFi initialization and task management .....</b>	<b>41</b>
4.1.1.	wifi_init .....	41

4.1.2.	Return value: 0 upon successful execution and other values upon failure.wifi_sw_init .....	41
4.1.3.	wifi_sw_deinit.....	41
4.1.4.	wifi_task_ready .....	41
4.1.5.	wifi_wait_ready .....	42
4.1.6.	wifi_task_terminated .....	42
4.1.7.	wifi_wait_terminated .....	42
<b>4.2.</b>	<b>WiFi VIF management .....</b>	<b>42</b>
4.2.1.	wifi_vif_init.....	43
4.2.2.	wifi_vifs_init.....	43
4.2.3.	wifi_vifs_deinit.....	43
4.2.4.	wifi_vif_type_set.....	43
4.2.5.	wifi_vif_name .....	44
4.2.6.	wifi_vif_reset .....	44
4.2.7.	vif_idx_to_mac_vif .....	44
4.2.8.	wvif_to_mac_vif .....	45
4.2.9.	vif_idx_to_net_if.....	45
4.2.10.	vif_idx_to_wvif.....	45
4.2.11.	wvif_to_vif_idx.....	45
4.2.12.	wifi_vif_sta_uapsd_get .....	46
4.2.13.	wifi_vif_uapsd_queues_set.....	46
4.2.14.	wifi_vif_mac_addr_get.....	46
4.2.15.	wifi_vif_mac_vif_set.....	46
4.2.16.	wifi_vif_is_sta_connecting .....	47
4.2.17.	wifi_vif_is_sta_handshaked .....	47
4.2.18.	wifi_vif_is_sta_connected .....	47
4.2.19.	wifi_vif_idx_from_name .....	47
4.2.20.	wifi_vif_user_addr_set .....	48
4.2.21.	wifi_ip_chksum.....	48
4.2.22.	wifi_set_vif_ip.....	48
4.2.23.	wifi_get_vif_ip .....	48
<b>4.3.</b>	<b>WiFi Netlink API .....</b>	<b>49</b>
4.3.1.	wifi_netlink_wifi_open .....	49
4.3.2.	wifi_netlink_wifi_close.....	49
4.3.3.	wifi_netlink_dbg_open .....	49
4.3.4.	wifi_netlink_dbg_close.....	49
4.3.5.	wifi_netlink_status_print.....	50
4.3.6.	wifi_netlink_scan_set.....	50
4.3.7.	wifi_netlink_scan_set_with_ssid.....	50
4.3.8.	wifi_netlink_scan_results_get.....	50
4.3.9.	wifi_netlink_scan_result_print.....	51
4.3.10.	wifi_netlink_candidate_ap_find.....	51
4.3.11.	wifi_netlink_connect_req .....	51
4.3.12.	wifi_netlink_associate_done .....	52

4.3.13.	wifi_netlink_disconnect_req.....	52
4.3.14.	wifi_netlink_auto_conn_set.....	52
4.3.15.	wifi_netlink_auto_conn_get.....	52
4.3.16.	wifi_netlink_joined_ap_store.....	53
4.3.17.	wifi_netlink_joined_ap_load.....	53
4.3.18.	wifi_netlink_ps_mode_set.....	53
4.3.19.	wifi_netlink_ap_start.....	53
4.3.20.	wifi_netlink_ap_stop.....	54
4.3.21.	wifi_netlink_channel_set.....	54
4.3.22.	wifi_netlink_monitor_start.....	54
4.3.23.	wifi_netlink_twt_setup.....	54
4.3.24.	wifi_netlink_twt_teardown.....	55
4.3.25.	wifi_netlink_fix_rate_set.....	55
<b>4.4.</b>	<b>WiFi connection management.....</b>	<b>55</b>
4.4.1.	wifi_management_init.....	55
4.4.2.	wifi_management_deinit.....	56
4.4.3.	wifi_management_scan.....	56
4.4.4.	wifi_management_connect.....	56
4.4.5.	wifi_management_connect_with_bssid.....	56
4.4.6.	wifi_management_disconnect.....	57
4.4.7.	wifi_management_ap_start.....	57
4.4.8.	wifi_management_ap_stop.....	57
4.4.9.	wifi_management_concurrent_set.....	58
4.4.10.	wifi_management_concurrent_get.....	58
4.4.11.	wifi_management_sta_start.....	58
4.4.12.	wifi_management_monitor_start.....	58
<b>4.5.</b>	<b>WiFi event loop API.....</b>	<b>59</b>
4.5.1.	eloop_event_handler.....	59
4.5.2.	eloop_timeout_handler.....	59
4.5.3.	wifi_eloop_init.....	59
4.5.4.	eloop_event_register.....	60
4.5.5.	eloop_event_unregister.....	60
4.5.6.	eloop_event_send.....	60
4.5.7.	eloop_message_send.....	61
4.5.8.	eloop_timeout_register.....	61
4.5.9.	eloop_timeout_cancel.....	61
4.5.10.	eloop_timeout_is_registered.....	62
4.5.11.	wifi_eloop_run.....	62
4.5.12.	wifi_eloop_terminate.....	62
4.5.13.	wifi_eloop_destroy.....	62
4.5.14.	wifi_eloop_terminated.....	63
<b>4.6.</b>	<b>WiFi management macros.....</b>	<b>63</b>

---

4.6.1.	WiFi management event type .....	63
4.6.2.	Configuration macro for WiFi management.....	65
<b>5.</b>	<b>Application examples .....</b>	<b>66</b>
<b>5.1.</b>	<b>Scanning wireless networks.....</b>	<b>66</b>
5.1.1.	Scanning in blocking mode.....	66
5.1.2.	Scanning in non-blocking mode.....	66
<b>5.2.</b>	<b>Connect to AP .....</b>	<b>67</b>
<b>5.3.</b>	<b>Starting softAP .....</b>	<b>68</b>
<b>5.4.</b>	<b>BLE distribution network .....</b>	<b>69</b>
<b>5.5.</b>	<b>Alibaba Cloud access.....</b>	<b>69</b>
5.5.1.	System access.....	69
5.5.2.	WiFi distribution network.....	70
5.5.3.	SSL network communication .....	71
5.5.4.	Alibaba Cloud access examples.....	72
<b>6.</b>	<b>Revision history.....</b>	<b>73</b>

## List of Figures

Figure 1-1. Wi-Fi SDK framework.....	10
--------------------------------------	----



---

## List of Tables

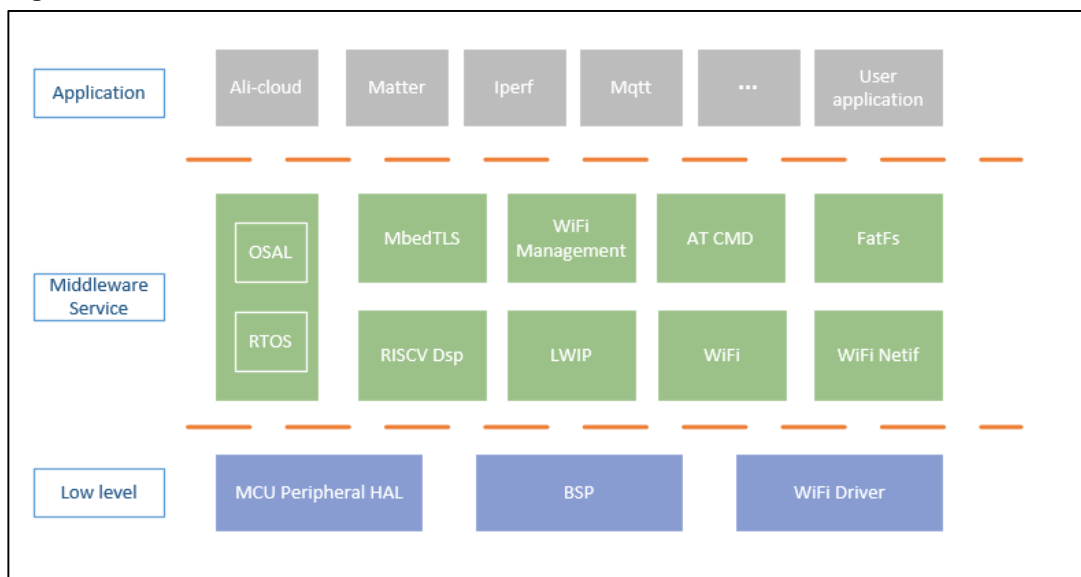
Table 4-1. WiFi management event type .....	63
Table 5-1. Example of code for scanning in blocking mode .....	66
Table 5-2. Example of code for scanning in non-blocking mode .....	66
Table 5-3. Example of code for connecting to AP .....	68
Table 5-4. Example of code for starting softAP .....	68
Table 5-5. Examples of system access functions .....	70
Table 5-6. Comparison of Alibaba Cloud SDK adaptation interfaces and Wi-Fi SDK APIs .....	70
Table 6-1. Revision history .....	73

## 1. Overview of Wi-Fi SDK

The GD32VW553 series chip is a 32-bit microcontroller (MCU) with RISC-V as the core, which contains Wi-Fi 4/Wi-Fi 6 and BLE5.2 connection technologies. GD32VW553 Wi-Fi+BLE SDK integrates the Wi-Fi driver, BLE driver, LwIP TCP/IP protocol stack, MbedTLS, and other components, allowing developers to quickly develop IoT applications based on GD32VW553. This document describes the SDK framework, boot process, Wi-Fi, and related component application interfaces, which are designed to help developers become familiar with the SDK and use the APIs to develop their own applications. For BLE related information, please refer to the "AN152 GD32VW553 BLE Development Guide".

### 1.1. Wi-Fi SDK software framework

**Figure 1-1. Wi-Fi SDK framework**



As shown in [Figure 1-1. Wi-Fi SDK framework](#), the software framework of GD32VW553 Wi-Fi SDK consists of three layers: Low level, Middleware Service, and Application.

The Low level layer is close to the hardware and can directly perform operations related to hardware peripherals, including the peripheral hardware abstraction layer (HAL) of MCU, board support package (BSP), and Wi-Fi Driver. Developers can operate peripherals of MCU such as UART, I2C, and SPI through the HAL, while the BSP can perform board-level initialization, enable PMU, enable hardware encryption engine, and perform other operations. The Wi-Fi Driver is accessible through components in the Middleware Service layer.

The Middleware Service layer consists of multiple components, and provides applications with encryption, network communication, and other services. Components such as RISC-V Dsp, MbedTLS, and LwIP are third-party components. For the usage of such components, please refer to their official documents. The operating system abstraction layer (OSAL) is a package of RTOS kernel functions, and developers can operate RTOS through the OSAL.

Thanks to the OSAL, developers can choose their own RTOS as needed without affecting applications and other components. [OSAL API](#) introduces how to use the APIs of OSAL. The WiFi Netif component is a package based on LWIP and a collection of network interface operations for Wi-Fi devices. Developers can set the network addresses of network interfaces and get the network addresses, gateways, and other information of the interfaces. [WiFi Netif API](#) introduces how to use the APIs of WiFi Netif. The WiFi API component is a collection of Wi-Fi management related operations. Developers can get or set Wi-Fi related parameters and information, such as Wi-Fi status and Wi-Fi IP address, and can also perform operations such as scanning wireless network, connecting to AP, and starting softAP through WiFi Management. WiFi Management is implemented based on Netif and event loop, and uses state machines and event management components, which allow developers to monitor the occurrence of Wi-Fi Driver events. [WiFi API](#) introduces how to use it, and developers can carry out customized development. The AT CMD component is a collection of AT commands and is suitable for developers who are familiar with AT commands. Refer to the document "GD32VW553 AT Command User Guide" for development.

The Application layer is a collection of multiple applications, such as Ali-cloud, a distribution network and cloud service program based on Alibaba Cloud iotkit, the performance testing program iperf3, and developer-defined applications.

## 2. OSAL API

The header file is `MSDK\rtos\rtos_wrapper\wrapper_os.h`.

### 2.1. Memory management

#### 2.1.1. `sys_malloc`

Prototype: `void *sys_malloc(size_t size)`

Function: Allocate memory whose length is `size`.

Input parameter: `size`, the length of memory to be allocated.

Output parameter: None.

Return value: A pointer to the allocated memory block upon success, and NULL upon failure.

#### 2.1.2. `sys_calloc`

Prototype: `void *sys_calloc(size_t count, size_t size)`

Function: Allocate `count` (representing a number) contiguous memories whose length is `size` and initialize the memories to 0.

Input parameter: `count`, the number of memories to be allocated.

`size`, the length of memories to be allocated.

Output parameter: None.

Return value: A pointer to the allocated memory block upon success, and NULL upon failure.

#### 2.1.3. `sys_mfree`

Prototype: `void sys_mfree(void *ptr)`

Function: Release the memory block.

Input parameter: `ptr`, a pointer to the memory to be released.

Output parameter: None.

Return value: None.

#### 2.1.4. `sys_realloc`

Prototype: `void *sys_realloc(void *mem, size_t size)`

Function: Expand the allocated memory.

Input parameter: mem, a pointer to the memory to be expanded.

size, the size of the new memory block.

Output parameter: None.

Return value: A pointer to the allocated memory block upon success, and NULL upon failure.

### 2.1.5. **sys\_free\_heap\_size**

Prototype: int32\_t sys\_free\_heap\_size(void)

Function: Get the free size of the heap.

Input parameter: None.

Output parameter: None.

Return value: The free space size of the heap.

### 2.1.6. **sys\_min\_free\_heap\_size**

Prototype: int32\_t sys\_min\_free\_heap\_size(void)

Function: Get the minimum free size of the heap.

Input parameter: None.

Output parameter: None.

Return value: The minimum free space size of the heap.

### 2.1.7. **sys\_heap\_block\_size**

Prototype: uint16\_t sys\_heap\_block\_size(void)

Function: Get the block size of the heap.

Input parameter: None.

Output parameter: None.

Return value: The block size of the heap.

### 2.1.8. **sys\_heap\_info**

Prototype: void sys\_heap\_info(int \*total\_size, int \*free\_size, int \*min\_free\_size)

Function: Get heap information.

Input parameter: None.

Output parameter: `total_size`, a pointer to the total space size of the heap.

`free_size`, a pointer to the free space size of the heap.

`min_free_size`, a pointer to the minimum free space size of the heap.

Return value: None.

### 2.1.9. **sys\_memset**

Prototype: `void sys_memset(void *s, uint8_t c, uint32_t count)`

Function: Initialize the memory block.

Input parameter: `s`, the address of the memory block to be initialized.

`c`, initialization content.

`count`, the size of the memory block.

Output parameter: None.

Return value: None.

### 2.1.10. **sys\_memcpy**

Prototype: `void sys_memcpy(void *des, const void *src, uint32_t n)`

Function: Copy the memory.

Input parameter: `src`, the source memory address.

`n`, the length to be copied.

Output parameter: `dst`, the destination memory address.

Return value: None.

### 2.1.11. **sys\_memmove**

Prototype: `void sys_memmove(void *des, const void *src, uint32_t n)`

Function: Migrate the memory.

Input parameter: `src`, the source memory address.

`n`, the length to be migrated.

Output parameter: `dst`, the destination memory address.

Return value: None.

### 2.1.12. **sys\_memcmp**

Prototype: `int32_t sys_memcmp(const void *buf1, const void *buf2, uint32_t count)`

Function: Compare two memory values to check whether they are the same.

Input parameter: `buf1`, memory address 1 to be compared.

`buf2`, memory address 2 to be compared.

`count`, length.

Output parameter: None.

Return value: 0 if they are the same; non-0 if they are different.

### 2.1.13. **sys\_add\_heap\_region**

Prototype: `void sys_add_heap_region(uint32_t ucStartAddress, uint32_t xSizeInBytes)`

Function: Increase the heap area.

Input parameter: `ucStartAddress`, the start address.

`xSizeInBytes`, the area size, in bytes.

Output parameter: None.

Return value: None.

### 2.1.14. **sys\_remove\_heap\_region**

Prototype: `void sys_remove_heap_region(uint32_t ucStartAddress, uint32_t xSizeInBytes)`

Function: Remove the heap region.

Input parameter: `ucStartAddress`, the start address.

`xSizeInBytes`, the area size, in bytes.

Output parameter: None.

Return value: None.

## 2.2. **Task management**

### 2.2.1. **sys\_task\_create**

Prototype: `void *sys_task_create(void *static_tcb, const uint8_t *name, uint32_t *stack_base, uint32_t stack_size, uint32_t queue_size, uint32_t priority, task_func_t func, void *ctx)`

Function: Create a task.

Input parameter: `static_tcb`, the static task control block; if it is NULL, the OS will allocate

the task control block.

`name`, the task name.

`stack_base`, the bottom of the task stack; if it is NULL, the OS will

allocate the task stack.

`stack_size`, the stack size.

`queue_size`, the message queue size.

`priority`, the task priority.

`func`, the task function.

`ctx`, the task context.

Output parameter: None.

Return value: Non-NULL when the task is created successfully, and the task handle

is returned;

NULL when the task creation fails.

### 2.2.2. **sys\_task\_delete**

Prototype: `void sys_task_delete(void *task)`

Function: Delete a task.

Input parameter: `task`, the task handle. If it is NULL, delete the task itself.

Output parameter: None.

Return value: None.

### 2.2.3. **sys\_task\_list**

Prototype: `void sys_task_list(char *pwrite_buf)`

Function: Task list.

Input parameter: None.

Output parameter: `pwrite_buf`, the content of the task list.

Return value: None.



#### 2.2.4. **sys\_current\_task\_handle\_get**

Prototype: `os_task_t sys_current_task_handle_get(void)`

Function: Get the handle of the current task.

Input parameter: None.

Output parameter: None.

Return value: The current task handle.

#### 2.2.5. **sys\_timer\_task\_handle\_get**

Prototype: `os_task_t *sys_timer_task_handle_get(void)`

Function: Get the handle of the timer task.

Input parameter: None.

Output parameter: None.

Return value: The timer task handle.

#### 2.2.6. **sys\_stack\_free\_get**

Prototype: `uint32_t sys_stack_free_get(void *task)`

Function: Get the free size of the task stack.

Input parameter: task, the task handle.

Output parameter: None.

Return value: The free size of the task stack.

#### 2.2.7. **sys\_task\_wait\_notification**

Prototype: `int sys_task_wait_notification(int timeout)`

Function: Suspend the task until a notification is received or timeout occurs.

Input parameter: timeout, timeout for notification. 0 means to return directly without waiting, and -1 means to always wait.

Output parameter: None.

Return value: Return 0 if timeout occurs; otherwise, return the notification value.

### 2.2.8. **sys\_task\_notify**

Prototype: void sys\_task\_notify(void \*task, bool isr)

Function: Send a notification to the task.

Input parameter: task, the task handle.

isr, indicating whether it is called by an interrupt.

Output parameter: None.

Return value: None.

### 2.2.9. **sys\_priority\_set**

Prototype: void sys\_priority\_set(void \*task, os\_prio\_t priority)

Function: Modify the priority of the task.

Input parameter: task, the task handle.

priority, the priority to be set.

Output parameter: None.

Return value: None.

### 2.2.10. **sys\_priority\_get**

Prototype: os\_prio\_t sys\_priority\_get(void \*task)

Function: Get the priority of the task.

Input parameter: task, the task handle.

Output parameter: None.

Return value: priority of the task.

## 2.3. **Inter-task communication**

### 2.3.1. **sys\_task\_wait**

Prototype: int32\_t sys\_task\_wait(uint32\_t timeout\_ms, void \*msg\_ptr)

Function: Wait for task messages.

Input parameter: timeout\_ms, the waiting timeout period; 0 means infinite waiting.

Output parameter: msg\_ptr, the message pointer.

Return value: 0 upon success and non-0 upon failure.

### 2.3.2. **sys\_task\_post**

Prototype: `int32_t sys_task_post(void *receiver_task, void *msg_ptr, uint8_t from_isr)`

Function: Send a task message.

Input parameter: `receiver_task`, the handle of the receiving task.

`msg_ptr`, the message pointer.

`from_isr`, indicating whether it comes from ISR.

Output parameter: None.

Return value: 0 upon success and non-0 upon failure.

### 2.3.3. **sys\_task\_msg\_flush**

Prototype: `void sys_task_msg_flush(void *task)`

Function: Clear the task message queue.

Input parameter: `task`, the task handle.

Output parameter: None.

Return value: None.

### 2.3.4. **sys\_task\_msg\_num**

Prototype: `int32_t sys_task_msg_num(void *task, uint8_t from_isr)`

Function: Get the number of current task queue messages.

Input parameter: `task`, the task handle.

`from_isr`, indicating whether it comes from ISR.

Output parameter: None.

Return value: The number of messages.

### 2.3.5. **sys\_sema\_init\_ext**

Prototype: `int32_t sys_sema_init_ext(os_sema_t *sema, int max_count, int init_count)`

Function: Create and initialize the semaphore.

Input parameter: `max_count`, the maximum value of the semaphore.

`init_val`, the initial value of the semaphore.

Output parameter: sema, the semaphore handle.

Return value: 0 upon successful creation and non-0 upon creation failure.

### 2.3.6. **sys\_sema\_init**

Prototype: `int32_t sys_sema_init(os_sema_t *sema, int32_t init_val)`

Function: Create and initialize the semaphore.

Input parameter: `init_val`, the initial value of the semaphore.

Output parameter: `sema`, the semaphore handle.

Return value: 0 upon successful creation and non-0 upon creation failure.

### 2.3.7. **sys\_sema\_free**

Prototype: `void sys_sema_free(os_sema_t *sema)`

Function: Destroy the semaphore.

Input parameter: `sema`, the semaphore handle.

Output parameter: None.

Return value: None.

### 2.3.8. **sys\_sema\_up**

Prototype: `void sys_sema_up(os_sema_t *sema)`

Function: Send a semaphore.

Input parameter: `sema`, the semaphore handle.

Output parameter: None.

Return value: None.

### 2.3.9. **sys\_sema\_up\_from\_isr**

Prototype: `void sys_sema_up_from_isr(os_sema_t *sema)`

Function: Send a semaphore in ISR.

Input parameter: `sema`, the semaphore handle.

Output parameter: None.

Return value: None.

**2.3.10. sys\_sema\_down**

Prototype: `int32_t sys_sema_down(os_sema_t *sema, uint32_t timeout_ms)`

Function: Wait for semaphore.

Input parameter: `sema`, the semaphore handle.

`timeout_ms`, the waiting timeout period; 0 means always waiting.

Output parameter: None.

Return value: 0 upon success and non-0 upon failure.

**2.3.11. sys\_sema\_get\_count**

Prototype: `int sys_sema_get_count(os_sema_t *sema)`

Function: Get the semaphore value.

Input parameter: `sema`, the semaphore handle.

Output parameter: None.

Return value: The semaphore value.

**2.3.12. sys\_mutex\_init**

Prototype: `void sys_mutex_init(os_mutex_t *mutex)`

Function: Create a mutex.

Input parameter: None.

Output parameter: `mutex`, the mutex handle.

Return value: None.

**2.3.13. sys\_mutex\_free**

Prototype: `void sys_mutex_free(os_mutex_t *mutex)`

Function: Destroy the mutex.

Input parameter: `mutex`, the mutex handle.

Output parameter: None.

Return value: None.

**2.3.14. sys\_mutex\_get**

Prototype: `int32_t sys_mutex_get(os_mutex_t *mutex)`

Function: Wait for mutex.

Input parameter: mutex, the mutex handle.

Output parameter: None.

Return value: 0 upon getting mutex and -1 upon failure.

**2.3.15. sys\_mutex\_put**

Prototype: `void sys_mutex_put(os_mutex_t *mutex)`

Function: Release the mutex.

Input parameter: mutex, the mutex handle.

Output parameter: None.

Return value: None.

**2.3.16. sys\_queue\_init**

Prototype: `int32_t sys_queue_init(os_queue_t *queue, int32_t queue_size, uint32_t item_size)`

Function: Create a queue.

Input parameter: queue\_size, the size of the queue.

item\_size, the size of the queue message.

Output parameter: queue, the queue handle.

Return value: 0 upon successful creation and -1 upon creation failure.

**2.3.17. sys\_queue\_free**

Prototype: `void sys_queue_free(os_queue_t *queue)`

Function: Destroy the message queue.

Input parameter: queue, the queue handle.

Output parameter: None.

Return value: None.

### 2.3.18. **sys\_queue\_post**

Prototype: `int32_t sys_queue_post(os_queue_t *queue, void *msg)`

Function: Send a message to the queue.

Input parameter: `queue`, the queue handle.

`msg`, the message pointer.

Output parameter: None.

Return value: 0 upon success and -1 upon failure.

### 2.3.19. **sys\_queue\_post\_with\_timeout**

Prototype: `int32_t sys_queue_post_with_timeout(os_queue_t *queue, void *msg, int32_t timeout_ms)`

Function: Send a message to the queue, and return until timeout.

Input parameter: `queue`, the queue handle.

`msg`, the message pointer.

`timeout_ms`, the waiting timeout period in ms.

Output parameter: None.

Return value: 0 upon success and -1 upon failure.

### 2.3.20. **sys\_queue\_fetch**

Prototype: `int32_t sys_queue_fetch(os_queue_t *queue, void *msg, uint32_t timeout_ms, uint8_t is_blocking)`

Function: Get a message from the queue.

Input parameter: `queue`, the queue handle.

`timeout_ms`, the waiting timeout period.

`is_blocking`, indicating whether it is a blocking operation.

Output parameter: `msg`, the message pointer.

Return value: 0 upon success and -1 upon failure.

### 2.3.21. **sys\_queue\_is\_empty**

Prototype: `bool sys_queue_is_empty(os_queue_t *queue)`

Function: Detect whether the message queue is empty.

Input parameter: queue, the queue handle.

Output parameter: None.

Return value: bool type, "true" means that the queue is empty, and "false" means that the queue is not empty.

### 2.3.22. **sys\_queue\_cnt**

Prototype: int sys\_queue\_cnt(os\_queue\_t \*queue)

Function: Get the number of messages in the message queue.

Input parameter: queue, the queue handle.

Output parameter: None.

Return value: The number of messages in the message queue.

### 2.3.23. **sys\_queue\_write**

Prototype: int sys\_queue\_write(os\_queue\_t \*queue, void \*msg, int timeout, bool isr)

Function: Write the message to the end of the message queue.

Input parameter: queue, the queue handle.

msg, the message pointer.

timeout, the waiting time. 0 means no waiting and -1 means always waiting.

isr, indicating whether it comes from ISR. If yes, ignore the timeout parameter.

Output parameter: None.

Return value: 0 upon success and non-0 upon failure.

### 2.3.24. **sys\_queue\_read**

Prototype: int sys\_queue\_read(os\_queue\_t \*queue, void \*msg, int timeout, bool isr)

Function: Read a message from the message queue.

Input parameter: queue, the queue handle.

timeout, the waiting time. 0 means no waiting and -1 means always waiting.

isr, indicating whether it comes from ISR. If yes, ignore the



timeout parameter.

Output parameter: msg, the message pointer.

Return value: 0 upon success and non-0 upon failure.

## 2.4. Time management

### 2.4.1. **sys\_current\_time\_get**

Prototype: `uint32_t sys_current_time_get(void)`

Function: Get the time since the system boots up.

Input parameter: None.

Output parameter: None.

Return value: The time since the system boots up, in milliseconds.

### 2.4.2. **sys\_ms\_sleep**

Prototype: `void sys_ms_sleep(int ms)`

Function: Switch the task to the sleep mode.

Input parameter: ms, the sleep time.

Output parameter: None.

Return value: None.

### 2.4.3. **sys\_us\_delay**

Prototype: `void sys_us_delay(uint32_t nus)`

Function: Perform the delay operation.

Input parameter: nus, the delay time, in microseconds.

Output parameter: None.

Return value: None.

### 2.4.4. **sys\_timer\_init**

Prototype: `void sys_timer_init(os_timer_t *timer, const uint8_t *name, uint32_t delay, uint8_t periodic, timer_func_t func, void *arg)`

Function: Create a timer.

Input parameter: timer, the timer handle.

name, the timer name.

delay, the timer timeout period.

periodic, indicating whether it is a periodic timer.

func, the timer function.

arg, the timer function parameter.

Output parameter: None.

Return value: None.

#### 2.4.5. **sys\_timer\_delete**

Prototype: void sys\_timer\_delete(os\_timer\_t \*timer)

Function: Destroy the timer.

Input parameter: timer, the timer handle.

Output parameter: None.

Return value: None.

#### 2.4.6. **sys\_timer\_start**

Prototype: void sys\_timer\_start(os\_timer\_t \*timer, uint8\_t from\_isr);

Function: Start the timer.

Input parameter: timer, the timer handle.

from\_isr, indicating whether it is in ISR.

Output parameter: None.

Return value: None.

#### 2.4.7. **sys\_timer\_start\_ext**

Prototype: void sys\_timer\_start\_ext(os\_timer\_t \*timer, uint32\_t delay, uint8\_t from\_isr)

Function: Start the timer.

Input parameter: timer, the timer handle.

delay, the reset timer timeout period.

from\_isr, indicating whether it is called in ISR.

Output parameter: None.

Return value: None.

#### 2.4.8. **sys\_timer\_stop**

Prototype: `uint8_t sys_timer_stop(os_timer_t *timer, uint8_t from_isr)`

Function: Stop the timer.

Input parameter: timer, the timer handle.

from\_isr, indicating whether it is called in ISR.

Output parameter: None.

Return value: 1 upon success and 0 upon failure.

#### 2.4.9. **sys\_timer\_pending**

Prototype: `uint8_t sys_timer_pending(os_timer_t *timer)`

Function: Determine whether the timer is waiting in the activation queue.

Input parameter: timer, the timer handle.

Output parameter: None.

Return value: 1 when the timer is waiting in activation queue and 0 in other states.

#### 2.4.10. **sys\_os\_now**

Prototype: `uint32_t sys_os_now(bool isr)`

Function: Get the current RTOS time.

Input parameter: isr, indicating whether it is called in ISR.

Output parameter: None.

Return value: The current RTOS time, in ticks.

### 2.5. **Other system management**

#### 2.5.1. **sys\_os\_init**

Prototype: `void sys_os_init(void)`

Function: Initialize the RTOS.

Input parameter: None.

Output parameter: None.

Return value: None.

### 2.5.2. **sys\_os\_start**

Prototype: void sys\_os\_start(void)

Function: RTOS starts scheduling.

Input parameter: None.

Output parameter: None.

Return value: None.

### 2.5.3. **sys\_os\_misc\_init**

Prototype: void sys\_os\_misc\_init(void)

Function: Perform other initializations of RTOS after scheduling (required for some RTOS).

Input parameter: None.

Output parameter: None.

Return value: None.

### 2.5.4. **sys\_yield**

Prototype: void sys\_yield(void)

Function: The task gives up CPU control.

Input parameter: None.

Output parameter: None.

Return value: None.

### 2.5.5. **sys\_sched\_lock**

Prototype: void sys\_sched\_lock(void)

Function: Pause task scheduling.

Input parameter: None.

Output parameter: None.

Return value: None.

**2.5.6. sys\_sched\_unlock**

Prototype: void sys\_sched\_unlock(void)

Function: Continue task scheduling.

Input parameter: None.

Output parameter: None.

Return value: None.

**2.5.7. sys\_random\_bytes\_get**

Prototype: int32\_t sys\_random\_bytes\_get(void \*dst, uint32\_t size)

Function: Get random data.

Input parameter: size, the length of random data.

Output parameter: dst, the address where the random data is saved.

Return value: 0 upon success and -1 upon failure.

**2.5.8. sys\_in\_critical**

Prototype: uint32\_t sys\_in\_critical(void)

Function: Get the interrupt status in RTOS critical nesting.

Input parameter: None.

Output parameter: None.

Return value: The interrupt status in RTOS critical nesting.

**2.5.9. sys\_enter\_critical**

Prototype: void sys\_enter\_critical(void)

Function: RTOS enters the critical state.

Input parameter: None.

Output parameter: None.

Return value: None.

**2.5.10. sys\_exit\_critical**

Prototype: void sys\_exit\_critical(void)

Function: RTOS exits the critical state.

Input parameter: None.

Output parameter: None.

Return value: None.

### 2.5.11. **sys\_ps\_set**

Prototype: void sys\_ps\_set(uint8\_t mode)

Function: Configure the power save mode of RTOS.

Input parameter: mode, the power save mode. 0: Exit the power save mode;

1: CPU Deep Sleep mode.

Output parameter: None.

Return value: None.

### 2.5.12. **sys\_ps\_get**

Prototype: uint8\_t sys\_ps\_get(void)

Function: Get the power save mode of the current RTOS.

Input parameter: None.

Output parameter: None.

Return value: The power save mode of the current RTOS.

### 3. WiFi Netif API

MSDK\lwip\lwip-2.1.2\port\wifi\_netif.h

#### 3.1. WiFi LwIP network interface API

##### 3.1.1. net\_ip\_chksum

Prototype: `uint16_t net_ip_chksum(const void *dataptr, int len)`

Function: Calculate the checksum of data.

Input parameter: `dataptr`, a pointer to the buffer that stores the data to be calculated for the checksum.

`len`, the length of `dataptr`, in bytes.

Output parameter: None

Return value: The calculated checksum.

##### 3.1.2. net\_if\_add

Prototype: `int net_if_add(void *net_if, const uint8_t *mac_addr, const uint32_t *ipaddr, const uint32_t *netmask, const uint32_t *gw, void *vif_priv)`

Function: Register a WiFi network interface with LwIP.

Input parameter: `net_if`, a `net_if` structure pointer to the network interface to be registered.

`mac_addr`, a pointer to the MAC address.

`ipaddr`, a pointer to the IPv4 address.

`netmask`, a pointer to the netmask.

`gw`, a pointer to the gateway address.

`vif_priv`, a `wifi_vif_tag` structure pointer to the WiFi VIF.

Output parameter: None

Return value: 0 upon successful execution and -1 upon failure.

##### 3.1.3. net\_if\_remove

Prototype: `int net_if_remove(void *net_if)`

Function: Remove the WiFi network interface.

Input parameter: `net_if`, a `net_if` structure pointer to the WiFi network interface.

Output parameter: None

Return value: 0 upon successful execution and non-0 value upon failure.

#### 3.1.4. **net\_if\_get\_mac\_addr**

Prototype: `const uint8_t *net_if_get_mac_addr(void *net_if)`

Function: Get the MAC address of the WiFi network interface.

Input parameter: `net_if`, a `net_if` structure pointer to the WiFi network interface.

Output parameter: None

Return value: A pointer to the MAC address of the WiFi network interface.

#### 3.1.5. **net\_if\_find\_from\_name**

Prototype: `void *net_if_find_from_name(const char *name)`

Function: Get the WiFi network interface through its name.

Input parameter: A pointer to the name of the WiFi network interface.

Output parameter: None

Return value: Return a pointer to the network interface upon successful execution and NULL upon failure.

#### 3.1.6. **net\_if\_get\_name**

Prototype: `int net_if_get_name(void *net_if, char *buf, int len)`

Function: Get the name of the WiFi network interface.

Input parameter: `net_if`, a `net_if` structure pointer to the WiFi network interface.

`len`, the length of the buffer, which is used to save the name of the WiFi network interface, in bytes.

Output parameter: `buf`, a pointer to the buffer, which is used to save the name of the WiFi network interface.

Return value: The length of the WiFi network interface name, in bytes.

#### 3.1.7. **net\_if\_up**

Prototype: `void net_if_up(void *net_if)`



Function: Enable the WiFi network interface.

Input parameter: `net_if`, a `net_if` structure pointer to the WiFi network interface.

Output parameter: None

Return value: None

### 3.1.8. **net\_if\_down**

Prototype: `void net_if_down(void *net_if)`

Function: Disable the WiFi network interface.

Input parameter: `net_if`, a `net_if` structure pointer to the WiFi network interface.

Output parameter: None

Return value: None.

### 3.1.9. **net\_if\_input**

Prototype: `int net_if_input(net_buf_rx_t *buf, void *net_if, void *addr, uint16_t len, net_buf_free_fn free_fn)`

Function: Transfer data to the LWIP.

Input parameter: `buf`, a `net_buf_rx_t` structure pointer, which is used to save the data transferred to the LWIP.

`net_if`, a `net_if` structure pointer to the WiFi network interface that transfers data.

`addr`, a pointer to the data to be transferred.

`len`, the length of the data to be transferred, in bytes.

`free_fn`, the callback function after the data is transferred, which is used to release the buffer that stores data.

Output parameter: None

Return value: 0 upon successful execution and -1 upon failure.

### 3.1.10. **net\_if\_vif\_info**

Prototype: `void *net_if_vif_info(void *net_if)`

Function: Get the WiFi interface corresponding to the WiFi network interface.

Input parameter: `net_if`, a `net_if` structure pointer to the WiFi network interface.

Output parameter: None

Return value: A pointer to the WiFi VIF.

### 3.1.11. **net\_buf\_tx\_alloc**

Prototype: `net_buf_tx_t *net_buf_tx_alloc(uint32_t length)`

Function: Allocate a buffer to save TX data. The buffer type is PBUF\_RAM.

Input parameter: `length`, the length of the TX data to be saved, in bytes.

Output parameter: None

Return value: Return a pointer to the buffer that is filled by the `net_buf_tx_t` structure upon successful execution and NULL upon failure.

### 3.1.12. **net\_buf\_tx\_alloc\_ref**

Prototype: `net_buf_tx_t *net_buf_tx_alloc_ref(uint32_t length)`

Function: Allocate a buffer to save TX data. The buffer type is PBUF\_REF.

Input parameter: `length`, the length of the TX data to be saved, in bytes.

Output parameter: None

Return value: Return a pointer to the buffer that is filled by the `net_buf_tx_t` structure upon successful execution and NULL upon failure.

### 3.1.13. **net\_buf\_tx\_info**

Prototype: `void *net_buf_tx_info(net_buf_tx_t *buf, uint16_t *tot_len, int *seg_cnt, uint32_t seg_addr[], uint16_t seg_len[])`

Function: Get information from TX buffer--`net_buf_tx_t *buf`.

Input parameter: `buf`, a `net_buf_tx_t` structure pointer to the TX buffer.

`seg_cnt`, the preset maximum number of divisible segments of the TX buffer.

Output parameter: `tot_len`, the total length of the TX buffer, in bytes.

`seg_cnt`, the number of actual divisible segments of the TX buffer.

`seg_addr[]`, which saves the start address of each segment.

`seg_len[]`, which saves the length of each segment, in bytes.

Return value: Return a pointer to the first segment upon successful execution and NULL upon failure.

**3.1.14. net\_buf\_tx\_free**

Prototype: void net\_buf\_tx\_free(net\_buf\_tx\_t \*buf)

Function: Release the TX buffer.

Input parameter: buf, a net\_buf\_tx\_t structure pointer to the TX buffer.

Output parameter: None.

Return value: None.

**3.1.15. net\_init**

Prototype: int net\_init(void)

Function: Initialize the L2 resources.

Input parameter: None.

Output parameter: None.

Return value: 0 upon successful execution and non-0 value upon failure.

**3.1.16. net\_deinit**

Prototype: void net\_deinit(void)

Function: Release the L2 resources.

Input parameter: None.

Output parameter: None.

Return value: None.

**3.1.17. net\_l2\_socket\_create**

Prototype: int net\_l2\_socket\_create(void \*net\_if, uint16\_t ethertype)

Function: Create an L2 (aka ethernet) socket for a designated packet.

Input parameter: net\_if, a net\_if structure pointer to the WiFi network interface.

ethertype, Ethernet type.

Output parameter: None.

Return value: socket descriptor upon successful execution and a negative value upon failure

**3.1.18. net\_l2\_socket\_delete**

Prototype: `int net_l2_socket_delete(int sock)`

Function: Delete an L2 (aka ethernet) socket.

Input parameter: `sock`, socket descriptor of L2 (aka ethernet) to be deleted.

Output parameter: None.

Return value: 0 upon successful execution and non-0 value upon failure.

**3.1.19. net\_l2\_send**

Prototype: `int net_l2_send(void *net_if, const uint8_t *data, int data_len, uint16_t ethertype, const uint8_t *dst_addr, bool *ack);`

Function: Send an L2 (aka ethernet) packet.

Input parameter: `net_if`, a `net_if` structure pointer to the WiFi network interface.

`data`, a pointer to the data to be transferred.

`data_len`, the length of the data to be transferred, in bytes.

`ethertype`, the Ethernet type of the data to be transferred.

`dst_addr`, a pointer to the destination address.

Output parameter: `ack`, indicating the sending status.

Return value: 0 upon successful execution and -1 upon failure.

**3.1.20. net\_if\_set\_default**

Prototype: `void net_if_set_default(void *net_if)`

Function: Set the network interface as the default network interface.

Input parameter: `net_if`, a `net_if` structure pointer to the WiFi network interface.

Output parameter: None.

Return value: None.

**3.1.21. net\_if\_set\_ip**

Prototype: `void net_if_set_ip(void *net_if, uint32_t ip, uint32_t mask, uint32_t gw)`

Function: Set the IP address, mask, and gateway of the WiFi network interface.

Input parameter: `net_if`, a `net_if` structure pointer to the WiFi network interface.

ip, a pointer to the IP address.

netmask, a pointer to the netmask.

gw, a pointer to the gateway address.

Output parameter: None.

Return value: None.

### 3.1.22. net\_if\_get\_ip

Prototype: `int net_if_get_ip(void *net_if, uint32_t *ip, uint32_t *mask, uint32_t *gw)`

Function: Get the IP address, netmask, and gateway address of the WiFi network interface.

Input parameter: net\_if, a net\_if structure pointer to the WiFi network interface.

Output parameter: ip, a pointer to the IP address.

netmask, a pointer to the netmask.

gw, a pointer to the gateway address.

Return value: 0 upon successful execution and -1 upon failure.

### 3.1.23. net\_dhcp\_start

Prototype: `int net_dhcp_start(void *net_if)`

Function: Enable DHCP on the WiFi network interface.

Input parameter: net\_if, a net\_if structure pointer to the WiFi network interface.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

### 3.1.24. net\_dhcp\_stop

Prototype: `void net_dhcp_stop(void *net_if)`

Function: Stop DHCP on the WiFi network interface.

Input parameter: net\_if, a net\_if structure pointer to the WiFi network interface.

Output parameter: None.

Return value: None.

### 3.1.25. net\_dhcp\_release

Prototype: `int net_dhcp_release(void *net_if)`

Function: Release DHCP lease on the WiFi network interface.

Input parameter: net\_if, a net\_if structure pointer to the WiFi network interface.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

### 3.1.26. net\_dhcp\_address\_obtained

Prototype: bool net\_dhcp\_address\_obtained(void \*net\_if)

Function: Detect whether the IP address has been obtained through DHCP.

Input parameter: net\_if, a net\_if structure pointer to the WiFi network interface.

Output parameter: None.

Return value: Return "true" (1) if obtained and "false" (0) if not obtained.

### 3.1.27. net\_dhcpd\_start

Prototype: int net\_dhcpd\_start(void \*net\_if)

Function: Enable DHCPD on the WiFi network interface.

Input parameter: net\_if, a net\_if structure pointer to the WiFi network interface.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

### 3.1.28. net\_dhcpd\_stop

Prototype: void net\_dhcpd\_stop(void \*net\_if)

Function: Stop DHCPD on the WiFi network interface.

Input parameter: net\_if, a net\_if structure pointer to the WiFi network interface.

Output parameter: None.

Return value: None.

### 3.1.29. net\_set\_dns

Prototype: int net\_set\_dns(uint32\_t dns\_server)

Function: Configure the IP address (IPv4) of the DNS server.

Input parameter: dns\_server, the IPv4 address of the DNS server.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

### 3.1.30. **net\_get\_dns**

Prototype: `int net_get_dns(uint32_t *dns_server)`

Function: Get the IP address (IPv4) of the DNS server.

Input parameter: None.

Output parameter: `dns_server`, a pointer to the IPv4 address of the DNS server.

Return value: 0 upon successful execution and -1 upon failure.

### 3.1.31. **net\_buf\_tx\_cat**

Prototype: `void net_buf_tx_cat(net_buf_tx_t *buf1, net_buf_tx_t *buf2)`

Function: Connect two TX buffers (`net_buf_tx_t` type).

Input parameter: `buf1`, a `net_buf_tx_t` structure pointer to one TX buffer to be connected.

`buf2`, a `net_buf_tx_t` structure pointer to the other TX buffer to be connected.

Output parameter: None.

Return value: None.

### 3.1.32. **net\_lpbk\_socket\_create**

Prototype: `int net_lpbk_socket_create(int protocol)`

Function: Apply for a loopback socket.

Input parameter: `protocol`, the protocol used by the socket.

Output parameter: None.

Return value: Return the socket descriptor upon success and -1 upon failure.

### 3.1.33. **net\_lpbk\_socket\_bind**

Prototype: `int net_lpbk_socket_bind(int sock_recv, uint32_t port)`

Function: Bind the socket and the network card information on the server.

Input parameter: `sock_recv`, the socket descriptor.

`port`, the port number of the network card.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

**3.1.34. net\_lpbk\_socket\_connect**

Prototype: `int net_lpbk_socket_connect(int sock_send, uint32_t port)`

Function: Bind the socket and the remote network card information on the client.

Input parameter: `sock_send`, the socket descriptor.

`port`, the port number of the network card.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

**3.1.35. net\_if\_use\_static\_ip**

Prototype: `void net_if_use_static_ip(bool static_ip)`

Function: Indicate whether to use the static IP.

Input parameter: `static_ip`, the bool type, indicating whether to use the static IP.

Output parameter: None.

Return value: None.

**3.1.36. net\_if\_is\_static\_ip**

Prototype: `bool net_if_is_static_ip(void)`

Function: Detect whether the static IP is being used.

Input parameter: None.

Output parameter: None.

Return value: The bool type, "true" means that the static IP has been used, and "false" means that the static IP has not been used.



## 4. WiFi API

This section introduces APIs related to WiFi management.

### 4.1. WiFi initialization and task management

The header file is MSDK\wifi\_manager\wifi\_init.h.

#### 4.1.1. **wifi\_init**

Prototype: int wifi\_init(void)

Function: Initialize WiFi pmu and WiFi modules.

Input parameter: None.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.1.2. **wifi\_sw\_init**

Prototype: int wifi\_sw\_init(void)

Function: Initialize WiFi related modules.

Input parameter: None.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.1.3. **wifi\_sw\_deinit**

Prototype: void wifi\_sw\_deinit(void)

Function: Release WiFi related modules.

Input parameter: None.

Output parameter: None.

Return value: None.

#### 4.1.4. **wifi\_task\_ready**

Prototype: void wifi\_task\_ready(enum wifi\_task\_id task\_id)

Function: Indicate that the relevant task is ready.

Input parameter: task\_id, task ID.

Output parameter: None.

Return value: None.

#### 4.1.5. **wifi\_wait\_ready**

Prototype: int wifi\_wait\_ready(void)

Function: Wait for WiFi to be ready.

Input parameter: None.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.1.6. **wifi\_task\_terminated**

Prototype: void wifi\_task\_terminated(enum wifi\_task\_id task\_id)

Function: Terminate the task.

Input parameter: task\_id, task ID.

Output parameter: None.

Return value: None.

#### 4.1.7. **wifi\_wait\_terminated**

Prototype: int wifi\_wait\_terminated(enum wifi\_task\_id task\_id)

Function: Wait for the task to be terminated.

Input parameter: task\_id, task ID.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

## 4.2. **WiFi VIF management**

The header file is MSDK\wifi\_manager\wifi\_vif.h.

The header file is MSDK\wifi\_manager\wifi\_net\_ip.h.

#### 4.2.1. **wifi\_vif\_init**

Prototype: void wifi\_vif\_init(int vif\_idx, struct mac\_addr \*base\_mac\_addr)

Function: Initialize WiFi VIF.

Input parameter: vif\_idx, WiFi VIF index.

base\_mac\_addr, mac\_addr structure pointer to the MAC address.

Output parameter: None.

Return value: None.

#### 4.2.2. **wifi\_vifs\_init**

Prototype: int wifi\_vifs\_init(struct mac\_addr \*base\_mac\_addr)

Function: Initialize all WiFi VIFs.

Input parameter: base\_mac\_addr, mac\_addr structure point to MAC address.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.2.3. **wifi\_vifs\_deinit**

Prototype: void wifi\_vifs\_deinit(void)

Function: Release all WiFi VIFs.

Input parameter: None.

Output parameter: None.

Return value: None.

#### 4.2.4. **wifi\_vif\_type\_set**

Prototype: int wifi\_vif\_type\_set(int vif\_idx, enum wifi\_vif\_type type)

Function: Set the type of WiFi VIF.

Input parameter: vif\_idx, WiFi VIF index.

type, the type of WiFi VIF to be set, which is listed in enumeration wifi\_vif\_type.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

```
enum wifi_vif_type {  
    WVIF_UNKNOWN,  
    WVIF_STA,  
    WVIF_AP,  
    WVIF_MONITOR,  
};
```

#### 4.2.5. **wifi\_vif\_name**

Prototype: int wifi\_vif\_name(int vif\_idx, char \*name, int len)

Function: Get the name of WiFi VIF.

Input parameter: vif\_idx, WiFi VIF index.

len, the length of the buffer, which is used to save the name of WiFi VIF, in bytes.

Output parameter: name, a pointer to the buffer, which is used to save the name of WiFi VIF.

Return value: Return the length of the WiFi VIF name in bytes upon successful execution and -1 upon failure.

#### 4.2.6. **wifi\_vif\_reset**

Prototype: void wifi\_vif\_reset(int vif\_idx, enum wifi\_vif\_type type)

Function: Reset the configuration of WiFi VIF.

Input parameter: vif\_idx, WiFi VIF index.

type, the type of WiFi VIF.

Output parameter: None.

Return value: None.

#### 4.2.7. **vif\_idx\_to\_mac\_vif**

Prototype: void \*vif\_idx\_to\_mac\_vif(uint8\_t vif\_idx)

Function: Get the MAC VIF information of WiFi VIF.

Input parameter: vif\_idx, WiFi VIF index.

Output parameter: None.

Return value: a structure pointer to the saved MAC VIF information upon successful

execution and NULL upon failure.

#### 4.2.8. **wvif\_to\_mac\_vif**

Prototype: void \*wvif\_to\_mac\_vif(void \*wvif)

Function: Get the MAC VIF information of WiFi VIF.

Input parameter: wvif, WiFi VIF

Output parameter: None.

Return value: a structure pointer to the saved MAC VIF information upon successful execution and NULL upon failure.

#### 4.2.9. **vif\_idx\_to\_net\_if**

Prototype: void \*vif\_idx\_to\_net\_if(uint8\_t vif\_idx)

Function: Get the Netif VIF information of WiFi VIF.

Input parameter: vif\_idx, WiFi VIF index.

Output parameter: None.

Return value: a structure pointer to the saved Netif VIF information upon successful execution and NULL upon failure.

#### 4.2.10. **vif\_idx\_to\_wvif**

Prototype: void \*vif\_idx\_to\_wvif(uint8\_t vif\_idx)

Function: Get the information of WiFi VIF.

Input parameter: vif\_idx, WiFi VIF index.

Output parameter: None.

Return value: a structure pointer to the saved WiFi VIF information upon successful execution and NULL upon failure.

#### 4.2.11. **wvif\_to\_vif\_idx**

Prototype: int wvif\_to\_vif\_idx(void \*wvif)

Function: Get the index of WiFi VIF.

Input parameter: wvif, WiFi VIF

Output parameter: None.

Return value: the index of WiFi VIF.

#### 4.2.12. **wifi\_vif\_sta\_uapsd\_get**

Prototype: `uint8_t wifi_vif_sta_uapsd_get(int vif_idx)`

Function: Get the UAPSD queue configuration of WiFi VIF in the Station mode.

Input parameter: `vif_idx`, WiFi VIF index.

Output parameter: None.

Return value: UAPSD queue configuration of WiFi VIF in the Station mode.

#### 4.2.13. **wifi\_vif\_uapsd\_queues\_set**

Prototype: `int wifi_vif_uapsd_queues_set(int vif_idx, uint8_t uapsd_queues)`

Function: Set the UAPSD queue configuration of WiFi VIF in the Station mode.

Input parameter: `vif_idx`, WiFi VIF index.

`uapsd_queues`, UAPSD queue configuration.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.2.14. **wifi\_vif\_mac\_addr\_get**

Prototype: `uint8_t * wifi_vif_mac_addr_get(int vif_idx)`

Function: Get the MAC address of WiFi VIF.

Input parameter: `vif_idx`, WiFi VIF index.

Output parameter: None.

Return value: a pointer to the MAC address of WiFi VIF upon successful execution and

NULL upon failure.

#### 4.2.15. **wifi\_vif\_mac\_vif\_set**

Prototype: `void wifi_vif_mac_vif_set(int vif_idx, void *mac_vif)`

Function: Bind WiFi VIF with MAC VIF.

Input parameter: `vif_idx`, WiFi VIF index.

`mac_vif`, a pointer to MAC VIF.

Output parameter: None.

Return value: None.

#### 4.2.16. **wifi\_vif\_is\_sta\_connecting**

Prototype: `int wifi_vif_is_sta_connecting(int vif_idx)`

Function: Judge whether WiFi VIF is in connection phase in the Station mode.

Input parameter: `vif_idx`, WiFi VIF index.

Output parameter: None.

Return value: true for connection phase and false for other conditions.

#### 4.2.17. **wifi\_vif\_is\_sta\_handshaked**

Prototype: `int wifi_vif_is_sta_handshaked(int vif_idx)`

Function: Judge whether WiFi VIF is in handshake phase in the Station mode.

Input parameter: `vif_idx`, WiFi VIF index.

Output parameter: None.

Return value: true for handshaked condition and false for other conditions.

#### 4.2.18. **wifi\_vif\_is\_sta\_connected**

Prototype: `int wifi_vif_is_sta_connected(int vif_idx)`

Function: Judge whether WiFi VIF is connected to an AP in the Station mode.

Input parameter: `vif_idx`, WiFi VIF index.

Output parameter: None.

Return value: true if is connected and false for other conditions.

#### 4.2.19. **wifi\_vif\_idx\_from\_name**

Prototype: `int wifi_vif_idx_from_name(const char *name)`

Function: Get the index of WiFi VIF.

Input parameter: `name`, a pointer to the name of WiFi VIF.

Output parameter: None.

Return value: Return the index of WiFi VIF upon successful execution and -1 upon failure.

**4.2.20. wifi\_vif\_user\_addr\_set**

Prototype: void wifi\_vif\_user\_addr\_set(uint8\_t \*user\_addr)

Function: Set the MAC address of WiFi VIF.

Input parameter: user\_addr, a pointer to MAC address.

Output parameter: None.

Return value: None.

**4.2.21. wifi\_ip\_chksum**

Prototype: uint16\_t wifi\_ip\_chksum(const void \*dataptr, int len)

Function: Calculate the checksum in LwIP.

Input parameter: dataptr, data for checksum calculation.

len, length of data.

Output parameter: None.

Return value: The calculated checksum.

**4.2.22. wifi\_set\_vif\_ip**

Prototype: int wifi\_set\_vif\_ip(int vif\_idx, struct wifi\_ip\_addr\_cfg \*cfg)

Function: Set the IP address of WiFi VIF.

Input parameter: vif\_idx, WiFi VIF index.

cfg, wifi\_vif\_ip\_addr\_cfg structure pointer, which saves the IP address information of WiFi VIF.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

**4.2.23. wifi\_get\_vif\_ip**

Prototype: int wifi\_get\_vif\_ip(int vif\_idx, struct wifi\_ip\_addr\_cfg \*cfg)

Function: Get the IP address information of the current WiFi VIF.

Input parameter: vif\_idx, WiFi VIF index.

Output parameter: cfg, wifi\_vif\_ip\_addr\_cfg structure pointer, which saves the IP address information of WiFi VIF.



Return value: 0 upon successful execution and -1 upon failure.

## 4.3. WiFi Netlink API

### 4.3.1. **wifi\_netlink\_wifi\_open**

Prototype: `int wifi_netlink_wifi_open(void)`

Function: Turn on the WiFi device.

Input parameter: None.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

### 4.3.2. **wifi\_netlink\_wifi\_close**

Prototype: `void wifi_netlink_wifi_close(void)`

Function: Turn off the WiFi device.

Input parameter: None.

Output parameter: None.

Return value: None.

### 4.3.3. **wifi\_netlink\_dbg\_open**

Prototype: `int wifi_netlink_dbg_open(void)`

Function: Enable the printing of WiFi debug logs.

Input parameter: None.

Output parameter: None.

Return value: Return 0 directly.

### 4.3.4. **wifi\_netlink\_dbg\_close**

Prototype: `int wifi_netlink_dbg_close(void)`

Function: Disable the printing of WiFi debug logs.

Input parameter: None.

Output parameter: None.

Return value: Return 0 directly.

#### 4.3.5. **wifi\_netlink\_status\_print**

Prototype: `int wifi_netlink_status_print(void)`

Function: Print the current WiFi status of the development board.

Input parameter: None.

Output parameter: None.

Return value: Return 0 directly.

#### 4.3.6. **wifi\_netlink\_scan\_set**

Prototype: `int wifi_netlink_scan_set(int vif_idx, uint8_t channel)`

Function: Set and enable WiFi scan.

Input parameter: `vif_idx`, WiFi VIF index.

`channel`, the channel to be scanned. 0xFF indicates all channels.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.3.7. **wifi\_netlink\_scan\_set\_with\_ssid**

Prototype: `int wifi_netlink_scan_set_with_ssid(int vif_idx, char *ssid, uint8_t channel)`

Function: Set and enable WiFi scan for designated AP.

Input parameter: `vif_idx`, WiFi VIF index.

`ssid`, ssid of designated AP, which can not be null.

`channel`, the channel to be scanned. 0xFF indicates all channels.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.3.8. **wifi\_netlink\_scan\_results\_get**

Prototype: `int wifi_netlink_scan_results_get(int vif_idx, struct macif_scan_results *results)`

Function: Get the WiFi scan results.

Input parameter: `vif_idx`, WiFi VIF index.

Output parameter: `results`, `macif_scan_results` structure pointer, which saves the WiFi scan results.

Return value: 0 upon successful execution and other values upon failure.

#### 4.3.9. **wifi\_netlink\_scan\_result\_print**

Prototype: void wifi\_netlink\_scan\_result\_print(int idx, struct mac\_scan\_result \*result)

Function: Print the WiFi scan results.

Input parameter: idx, the index of the scanned AP.

result, macif\_scan\_results structure pointer, which saves the WiFi scan results.

Output parameter: None.

Return value: None.

#### 4.3.10. **wifi\_netlink\_candidate\_ap\_find**

Prototype: int wifi\_netlink\_candidate\_ap\_find(int vif\_idx, uint8\_t \*bssid, char \*ssid, struct mac\_scan\_result \*candidate)

Function: Find the designated AP among WiFi scan results.

Input parameter: vif\_idx, WiFi VIF index.

bssid, bssid of AP.

ssid, ssid of designated AP.

candidate, macif\_scan\_results structure pointer, which saves the WiFi scan results.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

The bssid and ssid can not be null at the same time. When neither bssid or ssid is null, bssid prevails.

#### 4.3.11. **wifi\_netlink\_connect\_req**

Prototype: int wifi\_netlink\_connect\_req(int vif\_idx, struct sta\_cfg \*cfg)

Function: The function is used to enable WiFi VIF to perform the operation of connecting to an AP in the Station mode.

Input parameter: vif\_idx, WiFi VIF index.

cfg, sta\_cfg structure pointer, which saves the informations of the AP to be connected to.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.3.12. **wifi\_netlink\_associate\_done**

Prototype: `int wifi_netlink_associate_done(int vif_idx, void *ind_param)`

Function: Indicate WiFi VIF is associated in the Station mode.

Input parameter: `vif_idx`, WiFi VIF index.

`ind_param`, connection information.

Output parameter: None.

Return value: Return 0 directly.

#### 4.3.13. **wifi\_netlink\_disconnect\_req**

Prototype: `int wifi_netlink_disconnect_req(int vif_idx)`

Function: The function is used to enable WiFi VIF to perform the operation of disconnecting from AP in the Station mode.

Input parameter: `vif_idx`, WiFi VIF index.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.3.14. **wifi\_netlink\_auto\_conn\_set**

Prototype: `int wifi_netlink_auto_conn_set(uint8_t auto_conn_enable)`

Function: Set enabling or disabling automatic connection for WiFi.

Input parameter: `auto_conn_enable`: 0 means disable, while 1 means enable.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.3.15. **wifi\_netlink\_auto\_conn\_get**

Prototype: `uint8_t wifi_netlink_auto_conn_get(void)`

Function: Get the information of enabling or disabling automatic connection for WiFi.

Input parameter: None.

Output parameter: None.

Return value: 0 means disable, while 1 means enable.

#### 4.3.16. **wifi\_netlink\_joined\_ap\_store**

Prototype: `int wifi_netlink_joined_ap_store(struct sta_cfg *cfg, uint32_t ip)`

Function: Save the information of the AP which connected to WiFi after enabling automatic connection.

Input parameter: `cfg`, `sta_cfg` structure pointer, which saves the information of the connected AP.

`ip`, the IP address of the connected AP.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.3.17. **wifi\_netlink\_joined\_ap\_load**

Prototype: `int wifi_netlink_joined_ap_load(int vif_idx)`

Function: Get the WiFi connected AP information saved after enabling automatic connection..

Input parameter: `vif_idx`, WiFi VIF index.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.3.18. **wifi\_netlink\_ps\_mode\_set**

Prototype: `int wifi_netlink_ps_mode_set(int vif_idx, uint8_t ps_mode)`

Function: Set the power save mode of WiFi.

Input parameter: `vif_idx`, WiFi VIF index.

`ps_mode`: 0 for disabled, 1 for normal mode, and 2 for dynamic mode.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.3.19. **wifi\_netlink\_ap\_start**

Prototype: `int wifi_netlink_ap_start(int vif_idx, struct ap_cfg *cfg)`

Function: The function is used to enable WiFi VIF to start the softap mode.

Input parameter: `vif_idx`, WiFi VIF index.

`cfg`, `ap_cfg` structure pointer, which saves the configuration information of the softap mode to be started.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.3.20. **wifi\_netlink\_ap\_stop**

Prototype: `int wifi_netlink_ap_stop(int vif_idx)`

Function: The function is used to enable WiFi VIF to stop the softap mode.

Input parameter: `vif_idx`, WiFi VIF index.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.3.21. **wifi\_netlink\_channel\_set**

Prototype: `int wifi_netlink_channel_set(uint32_t channel)`

Function: Set the channel of WiFi VIF.

Input parameter: `channel`, the channel index.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.3.22. **wifi\_netlink\_monitor\_start**

Prototype: `int wifi_netlink_monitor_start(int vif_idx, struct wifi_monitor *cfg)`

Function: The function is used to enable WiFi VIF to start the MONITOR mode.

Input parameter: `vif_idx`, WiFi VIF index.

`cfg`, `wifi_monitor` structure pointer, which saves the configuration information of the MONITOR mode.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.3.23. **wifi\_netlink\_twt\_setup**

Prototype: `int wifi_netlink_twt_setup(int vif_idx, struct macif_twt_setup_t *param)`

Function: The function is used to enable WiFi VIF to configure and establish TWT connection after TWT is enabled.

Input parameter: `vif_idx`, WiFi VIF index.

---

param, `macif_twt_setup_t` structure pointer, which saves the configuration information of TWT.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.3.24. **wifi\_netlink\_twt\_teardown**

Prototype: `int wifi_netlink_twt_teardown(int vif_idx, uint8_t id, uint8_t neg_type)`

Function: The function is used to enable WiFi VIF to delete TWT connection after TWT is enabled.

Input parameter: `vif_idx`, WiFi VIF index.

`id`, ID of TWT connection.

`neg_type`, TWT Negotiation type.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.3.25. **wifi\_netlink\_fix\_rate\_set**

Prototype: `int wifi_netlink_fix_rate_set(int sta_idx, int fixed_rate_idx)`

Function: The function is used to enable WiFi VIF to set the fixed rate.

Input parameter: `sta_idx`, the station index.

`fixed_rate_idx`, rate index.

Output parameter: None.

Return value: 0 upon successful execution and 1 upon failure.

### 4.4. **WiFi connection management**

This section introduces the WiFi connection management API. The header file is `MSDK\wifi_manager\wifi_management.h`.

#### 4.4.1. **wifi\_management\_init**

Prototype: `int wifi_management_init(void)`

Function: Initialize LwIP, WiFi event loop, etc, only need to call once

Input parameter: None.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.4.2. **wifi\_management\_deinit**

Prototype: void wifi\_management\_deinit(void)

Function: Terminate WiFi event loop and WiFi Management task.

Input parameter: None.

Output parameter: None.

Return value: None.

#### 4.4.3. **wifi\_management\_scan**

Prototype: int wifi\_management\_scan(uint8\_t blocked, const uint8\_t \*ssid)

Function: Start scanning wireless networks.

Input parameter: blocked, 1: Block other operations, 0: No blocking.

ssid, NULL or a pointer to the specified ssid.

Output parameter: None.

Return value: Return 0 upon successful scan and other values on scan failure.

#### 4.4.4. **wifi\_management\_connect**

Prototype: int wifi\_management\_connect(uint8\_t \*ssid, uint8\_t \*password, uint8\_t blocked)

Function: Start connecting to AP.

Input parameter: ssid, the network name of AP, with 1-32 characters.

Password, the password of the AP, with 8-63 characters, which can be NULL if the encryption method is Open.

blocked, 1: Block other operations, 0: No blocking.

Output parameter: None

Return value: 0 upon successful execution and other values upon failure.

#### 4.4.5. **wifi\_management\_connect\_with\_bssid**

Prototype: int wifi\_management\_connect\_with\_bssid(uint8\_t \*bssid, char \*password, uint8\_t blocked)



Function: Start connecting to AP.

Input parameter: bssid, bssid of AP.

password, the password of the AP, with 8-63 characters, which can be NULL if the encryption method is Open.

blocked, 1: Block other operations, 0: No blocking.

Output parameter: None

Return value: 0 upon successful execution and other values upon failure.

#### 4.4.6. **wifi\_management\_disconnect**

Prototype: int wifi\_management\_disconnect(void)

Function: Start disconnecting from AP.

Input parameter: None.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.4.7. **wifi\_management\_ap\_start**

Prototype: int wifi\_management\_ap\_start(char \*ssid, char \*passwd, uint32\_t channel, uint32\_t akm, uint32\_t hidden)

Function: Start softAP, and the SDK enters the softAP mode.

Input parameter: ssid, the network name of softAP, with 1-32 characters.

passwd, the network password of softAP. "NULL" means to start an OPEN softAP.

channel, the network channel where the softAP is located, with a range of 1-13.

akm, the encryption method of softAP, which is WPA2-PSK by default.

hidden, indicating whether to hide the ssid. 0: Broadcast ssid, 1: Hide ssid.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.4.8. **wifi\_management\_ap\_stop**

Prototype: int wifi\_management\_ap\_stop(void)

Function: Stop softAP, and the SDK exits the softAP mode.

Input parameter: None.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

#### 4.4.9. **wifi\_management\_concurrent\_set**

Prototype: `int wifi_management_concurrent_set(int enable)`

Function: Control SDK to enter or exit the WiFi concurrent mode.

Input parameter: enable, 0: Exit the WiFi concurrent mode; non-0 value: Enter the  
WiFi concurrent mode.

Output parameter: None.

Return value: 0 upon successful execution.

#### 4.4.10. **wifi\_management\_concurrent\_get**

Prototype: `int wifi_management_concurrent_get(void)`

Function: Get the current WiFi concurrent mode.

Input parameter: None.

Output parameter: None.

Return value: the current WiFi concurrent mode.

#### 4.4.11. **wifi\_management\_sta\_start**

Prototype: `int wifi_management_sta_start(void)`

Function: The SDK enters the STA mode.

Input parameter: None.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.4.12. **wifi\_management\_monitor\_start**

Prototype: `int wifi_management_monitor_start(uint8_t channel, cb_macif_rx monitor_cb)`

Function: The SDK enters the MONITOR mode.

Input parameter: channel, the channel monitored under MONITOR mode

monitor\_cb, the callback function when a packet is received in MONITOR

mode.

Output parameter: None.

Return value: 0 upon successful execution and other values upon failure.

## 4.5. WiFi event loop API

This section introduces the event loop component API. The header file is MSDK\wifi\_manager\wifi\_eloop.h.

### 4.5.1. eloop\_event\_handler

Prototype: typedef void (\*eloop\_event\_handler)(void \*eloop\_data, void \*user\_ctx);

Function: Define a function of the eloop\_event\_handler type, which is used as the callback function when a general event is triggered.

Input parameter: eloop\_data, the eloop context data used for callback.

user\_ctx, the user context data used for callback.

Output parameter: None.

Return value: None.

### 4.5.2. eloop\_timeout\_handler

Prototype: typedef void (\*eloop\_timeout\_handler)(void \*eloop\_data, void \*user\_ctx);

Function: Define a function of the eloop\_timeout\_handler type, which is used as the callback function when a timer timeout event occurs.

Input parameter: eloop\_data, the eloop context data used for callback.

user\_ctx, the user context data used for callback.

Output parameter: None.

Return value: None.

### 4.5.3. wifi\_eloop\_init

Prototype: int wifi\_eloop\_init(void)

Function: Initialize a global event for processing loop data.

Input parameter: None.

Output parameter: None

Return value: Return 0 directly.

#### 4.5.4. **eloop\_event\_register**

Prototype: int eloop\_event\_register(eloop\_event\_t event,  
eloop\_event\_handler handler,  
void \*eloop\_data, void \*user\_data)

Function: Register a function for processing trigger events.

Input parameter: eloop\_event\_t event, the event that needs to be processed after being triggered.

handler, the callback function after the event is triggered, which is used to process the event.

eloop\_data, a parameter of the callback function.

user\_data, a parameter of the callback function.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.5.5. **eloop\_event\_unregister**

Prototype: void eloop\_event\_unregister(eloop\_event\_t event)

Function: Terminate the handler after an event is triggered, corresponding to eloop\_event\_register.

Input parameter: event, the event whose processing is terminated.

Output parameter: None.

Return value: None.

#### 4.5.6. **eloop\_event\_send**

Prototype: int eloop\_event\_send(eloop\_event\_t event)

Function: Send an event to the pending queue.

Input parameter: event, the event to be sent.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.5.7. **eloop\_message\_send**

Prototype: `int eloop_message_send(eloop_message_t message)`

Function: Send a message to the pending queue.

Input parameter: `message`, the message to be sent.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.5.8. **eloop\_timeout\_register**

Prototype: `int eloop_timeout_register(unsigned int msec,`

`eloop_timeout_handler handler,`

`void *eloop_data, void *user_data)`

Function: Register a function for processing the triggered event timeout.

Input parameter: `msec`, the timeout period, in ms.

`handler`, the callback function after timeout, which is used to process the timeout event.

`eloop_data`, a parameter of the callback function.

`user_data`, a parameter of the callback function.

Output parameter: None.

Return value: 0 upon successful execution and -1 upon failure.

#### 4.5.9. **eloop\_timeout\_cancel**

Prototype: `int eloop_timeout_cancel(eloop_timeout_handler handler,`

`void *eloop_data, void *user_data)`

Function: Terminate a timer.

Input parameter: `handler`, the callback function after timeout that needs to be terminated.

`eloop_data`, a parameter of the callback function.

`user_data`, a parameter of the callback function.

Output parameter: None.

Return value: Return the number of terminated timers.

Note: When the value of `eloop_data/user_data` is `ELOOP_ALL_CTX`, it represents all

timeouts.

#### 4.5.10. **eloop\_timeout\_is\_registered**

Prototype: int eloop\_timeout\_is\_registered(eloop\_timeout\_handler handler,  
void \*eloop\_data, void \*user\_data)

Function: Detect whether the timer has been registered.

Input parameter: eloop\_timeout\_handler handler, the matching callback function.

eloop\_data, the matching eloop\_data.

user\_data, the matching user\_data.

Output parameter: None.

Return value: Return 1 if registered and 0 if not registered.

#### 4.5.11. **wifi\_eloop\_run**

Prototype: void wifi\_eloop\_run(void)

Function: Start the event loop and process events or messages in the queue.

Input parameter: None.

Output parameter: None.

Return value: None.

#### 4.5.12. **wifi\_eloop\_terminate**

Prototype: void wifi\_eloop\_terminate(void)

Function: Terminate the event processing thread.

Input parameter: None.

Output parameter: None.

Return value: None.

#### 4.5.13. **wifi\_eloop\_destroy**

Prototype: void wifi\_eloop\_destroy(void)

Function: Release all resources used for the event loop.

Input parameter: None.

Output parameter: None.

Return value: None.

#### 4.5.14. **wifi\_eloop\_terminated**

Prototype: int wifi\_eloop\_terminated (void)

Function: Detect whether the event loop is terminated.

Input parameter: None.

Output parameter: None.

Return value: Return 1 if terminated and 0 if not terminated.

## 4.6. **WiFi management macros**

### 4.6.1. **WiFi management event type**

**Table 4-1. WiFi management event type**

```

Typedef enum {
WIFI_MGMT_EVENT_START = ELOOP_EVENT_MAX,

/*For both STA and SoftAP */
WIFI_MGMT_EVENT_INIT, //5
WIFI_MGMT_EVENT_SWITCH_MODE_CMD,
WIFI_MGMT_EVENT_RX_MGMT,
WIFI_MGMT_EVENT_RX_EAPOL,

/* For STA only */
WIFI_MGMT_EVENT_SCAN_CMD,
WIFI_MGMT_EVENT_CONNECT_CMD, //10
WIFI_MGMT_EVENT_DISCONNECT_CMD,
WIFI_MGMT_EVENT_AUTO_CONNECT_CMD,

WIFI_MGMT_EVENT_SCAN_DONE,
WIFI_MGMT_EVENT_SCAN_FAIL,

```

```
WIFI_MGMT_EVENT_SCAN_RESULT, //15

WIFI_MGMT_EVENT_EXTERNAL_AUTH_REQUIRED, //16

WIFI_MGMT_EVENT_ASSOC_SUCCESS, //17

WIFI_MGMT_EVENT_DHCP_START,
WIFI_MGMT_EVENT_DHCP_SUCCESS,
WIFI_MGMT_EVENT_DHCP_FAIL, //20

WIFI_MGMT_EVENT_CONNECT_SUCCESS,
WIFI_MGMT_EVENT_CONNECT_FAIL,

WIFI_MGMT_EVENT_DISCONNECT,
WIFI_MGMT_EVENT_ROAMING_START,

/* For SoftAP only */
WIFI_MGMT_EVENT_START_AP_CMD, //25
WIFI_MGMT_EVENT_STOP_AP_CMD,
WIFI_MGMT_EVENT_AP_SWITCH_CHNL_CMD,

WIFI_MGMT_EVENT_TX_MGMT_DONE, //28
WIFI_MGMT_EVENT_CLIENT_ADDED,
WIFI_MGMT_EVENT_CLIENT_REMOVED, //30

WIFI_MGMT_EVENT_MAX,
WIFI_MGMT_EVENT_NUM = WIFI_MGMT_EVENT_MAX - WIFI_MGMT_EVENT_START - 1,
} wifi_management_event_t;
```



#### 4.6.2. Configuration macro for WiFi management

```
WIFI_MGMT_ROAMING_RETRY_LIMIT           // Number of WiFi roaming retries
WIFI_MGMT_ROAMING_RETRY_INTERVAL        // Roaming retry interval
WIFI_MGMT_DHCP_POLLING_LIMIT            // Number of successful DHCP polls,
WIFI_MGMT_DHCP_POLLING_INTERVAL        // Successful DHCP poll interval
WIFI_MGMT_LINK_POLLING_INTERVAL         // WiFi connection quality poll interval
WIFI_MGMT_TRIGGER_ROAMING_RSSI_THRESHOLD // Threshold value that triggers
roaming signal quality
WIFI_MGMT_START_ROAMING_RSSI_THRESHOLD_1 // Candidate roaming AP
exceeds the average signal quality
WIFI_MGMT_START_ROAMING_RSSI_THRESHOLD_2 // Candidate roaming AP
exceeds the average signal quality
WIFI_MGMT_START_SCAN_THROTTLE_INTERVAL  // Slow scan interval
WIFI_MGMT_START_SCAN_FAST_INTERVAL      // Fast scan interval
```

## 5. Application examples

After the SDK is started, developers can use the components to develop WiFi applications. Here are examples of how to use the API of components to complete operations such as scanning wireless networks, connecting to AP, starting softAP, and connecting to Alibaba Cloud.

### 5.1. Scanning wireless networks

#### 5.1.1. Scanning in blocking mode

In this example, after **scan\_wireless\_network** starts scanning, it blocks until the scan is completed, and then prints out the scan result.

**Table 5-1. Example of code for scanning in blocking mode**

```
#include "mac_types.h"
#include "wifi_management.h"

int scan_wireless_network(int argc, char **argv)
{
    uint8_t *ssid = NULL;

    if (wifi_management_scan(true, ssid) == -1) {
        return -1;
    }

    wifi_netlink_scan_results_print(WIFI_VIF_INDEX_DEFAULT, wifi_netlink_scan_result_print);

    return 0;
}
```

#### 5.1.2. Scanning in non-blocking mode

In this example, **scan\_wireless\_network** starts scanning and registers the scan completion event. After the event is triggered, get the scan result and print it.

**Table 5-2. Example of code for scanning in non-blocking mode**

```
#include "mac_types.h"
#include "wifi_management.h"

void cb_scan_done(void *eloop_data, void *user_ctx)
```

```
{
    app_print("WIFI_SCAN: done\r\n");
    wifi_netlink_scan_results_print(WIFI_VIF_INDEX_DEFAULT, wifi_netlink_scan_result_print);
    eloop_event_unregister(WIFI_MGMT_EVENT_SCAN_DONE);
    eloop_event_unregister(WIFI_MGMT_EVENT_SCAN_FAIL);
}

void cb_scan_fail(void *eloop_data, void *user_ctx)
{
    printf("WIFI_SCAN: failed\r\n");
    eloop_event_unregister(WIFI_MGMT_EVENT_SCAN_DONE);
    eloop_event_unregister(WIFI_MGMT_EVENT_SCAN_FAIL);
}

int scan_wireless_network()
{
    eloop_event_register(WIFI_MGMT_EVENT_SCAN_DONE, cb_scan_done, NULL, NULL);
    eloop_event_register(WIFI_MGMT_EVENT_SCAN_FAIL, cb_scan_fail, NULL, NULL);

    if (wifi_management_scan(false, ssid) == -1) {
        eloop_event_unregister(WIFI_MGMT_EVENT_SCAN_DONE);
        eloop_event_unregister(WIFI_MGMT_EVENT_SCAN_FAIL);
        printf("start wifi_scan failed\r\n");
        return -1;
    }
    return 0;
}
```

## 5.2. Connect to AP

In this example, **wifi\_connect\_ap** connects to the AP whose name is "test" and password is "12345678".

**Table 5-3. Example of code for connecting to AP**

```
#include "wifi_management.h"

void wifi_connect_ap(void)
{
    int status = 0;

    uint8_t *ssid = "test";

    uint8_t *password = "12345678";

    status = wifi_management_connect(ssid, password, false);

    if (status != 0) {
        printf("wifi connect failed\r\n");
    }
}
```

### 5.3. Starting softAP

In this example, **wifi\_start\_ap** starts a softAP whose name is "test", and **wifi\_get\_client** gets the client list.

**Table 5-4. Example of code for starting softAP**

```
#include "mac_types.h"
#include "debug_print.h"
#include "dhcpcd.h"
#include "macif_vif.h"
#include "wifi_management.h"

void wifi_get_client()
{
    struct mac_addr cli_mac[CFG_STA_NUM];

    int cli_num;

    int j;

    struct co_list_hdr *cli_list_hdr;

    struct mac_addr *cli_mac;
```

```
cli_num = macif_vif_ap_assoc_info_get(i, (uint16_t *)&cli_mac);

for (j = 0; j < cli_num; j++) {

    printf("\t Client[%d]:      "MAC_FMT"      "IP_FMT"\r\n", j, MAC_ARG(cli_mac[j].array),
IP_ARG(dhcpd_find_ipaddr_by_macaddr((uint8_t *)cli_mac->array)));

}

}

void wifi_start_ap()

{

    char *ssid = "test";

    char *password = "12345678";

    uint32_t channel = 1;

    char *akm = "wpa2";

    uint32_t is_hidden = 0;

    if (wifi_management_ap_start(ssid, password, channel, akm, is_hidden)) {

        printf("Failed to start AP, check your configuration.\r\n");

    }

}

}
```

## 5.4. BLE distribution network

For the BLE distribution network procedure, please refer to the "AN152 GD32VW553 BLE Development Guide".

## 5.5. Alibaba Cloud access

This section takes Alibaba Cloud IOT SDK `iotkit-embedded-3.2.0` as an example to introduce how to use the above WiFi SDK API to adapt to cloud services. The APIs that `iotkit-embedded-3.2.0` needs to adapt to are roughly divided into three parts: WiFi distribution network, system, and SSL network communication, as described below.

### 5.5.1. System access

Alibaba Cloud system access includes the functions listed below, and the corresponding APIs can be found in [OSAL API](#).

**Table 5-5. Examples of system access functions**

```

void *HAL_Malloc(uint32_t size);
void HAL_Free(void *ptr);
uint64_t HAL_UptimeMs(void);
void HAL_SleepMs(uint32_t ms);
void HAL_Srandom(uint32_t seed);
int HAL_Snprintf(char *str, const int len, const char *fmt, ...);
int HAL_Vsnprintf(char *str, const int len, const char *format, va_list ap);
void *HAL_SemaphoreCreate(void);
void HAL_SemaphoreDestroy(void *sem);
void HAL_SemaphorePost(void *sem);
int HAL_SemaphoreWait(void *sem, uint32_t timeout_ms);
int HAL_ThreadCreate( void **thread_handle, void *(*work_routine)(void *),
                    void *arg, hal_os_thread_param_t *hal_os_thread_param, int *stack_used);
void *HAL_MutexCreate(void);
void HAL_MutexDestroy(void *mutex);
void HAL_MutexLock(void *mutex);
void HAL_MutexUnlock(void *mutex);

```

### 5.5.2. WiFi distribution network

Alibaba Cloud supports a number of WiFi distribution network methods, which can be divided into two categories in principle. One category is that the distribution network device sends multicast frames or special management frames with encoding information, and the IoT device to be distributed switches to different channels to monitor air interface packets. When the IoT device receives sufficient encoding information and parses the network name and password, it can connect to the wireless network. The other category is that the IoT device to be distributed enables the softAP, and the distribution network device connects to the softAP and informs the IoT device of the distribution network information. The IoT device disables the softAP and connects to the wireless network.

**Table 5-6. Comparison of Alibaba Cloud SDK adaptation interfaces and Wi-Fi SDK APIs**

Function	Alibaba Cloud SDK adaptation interface	Wi-Fi SDK API
Set the Wi-Fi operation to enter the Monitor mode, and call the passed in callback function when receiving 802.11 frames	HAL_Awss_Open_Monitor HAL_Awss_Close_Monitor	wifi_management_monitor_start
Set Wi-Fi to switch to the specified channel	HAL_Awss_Switch_Channel	wifi_netlink_channel_set
A function requesting Wi-Fi connection to a	HAL_Awss_Connect_Ap	wifi_management_connect

Function	Alibaba Cloud SDK adaptation interface	Wi-Fi SDK API
specified hotspot (Access Point)		
Indicate whether the Wi-Fi network has been connected	HAL_Sys_Net_Is_Ready	wifi_get_vif_ip
Send raw 802.11 frames on the current channel at the basic data rate (1Mbps)	HAL_Wifi_Send_80211_Raw_Frame	wifi_send_80211_frame
Get information of the connected hotspot (Access Point).	HAL_Wifi_Get_Ap_Info	macif_vif_status_get
Open the current device hotspot and switch the device from Station mode to softAP mode	HAL_Awss_Open_Ap	wifi_management_ap_start
Disable the current device hotspot	HAL_Awss_Close_Ap	wifi_management_ap_stop
Get the MAC address of the Wi-Fi network interface	HAL_Wifi_Get_Mac	wifi_vif_mac_addr_get

### 5.5.3. SSL network communication

Here are the SSL communication interfaces that Alibaba Cloud needs to adapt to. Wi-Fi SDK, which has transplanted MbedTLS2.17.0, directly calls MbedTLS API in the SSL interfaces that Alibaba Cloud adapts to. Developers can refer to their official documents during use, or refer to SDK\MSDK\cloud\alicloud\iotkit-embedded-3.2.0\lib\_iot\_sdk\_src\eng\wrappers\wrappers.c.

```
int HAL_SSL_Read(uintptr_t handle, char *buf, int len, int timeout_ms);

int HAL_SSL_Write(uintptr_t handle, const char *buf, int len, int timeout_ms);

int32_t HAL_SSL_Destroy(uintptr_t handle);

uintptr_t HAL_SSL_Establish(const char *host,
                            uint16_t port,
                            const char *ca_cert,
                            uint32_t ca_cert_len);
```

#### 5.5.4. **Alibaba Cloud access examples**

Refer to SDK\MSDK\cloud\alicloud\linkkit\_example\_solo.c.



## 6. Revision history

Table 6-1. Revision history

Revision No.	Description	Date
1.0	Initial release	Dec.5, 2023

## Important Notice

This document is the property of GigaDevice Semiconductor Inc. and its subsidiaries (the "Company"). This document, including any product of the Company described in this document (the "Product"), is owned by the Company under the intellectual property laws and treaties of the People's Republic of China and other jurisdictions worldwide. The Company reserves all rights under such laws and treaties and does not grant any license under its patents, copyrights, trademarks, or other intellectual property rights. The names and brands of third party referred thereto (if any) are the property of their respective owner and referred to for identification purposes only.

The Company makes no warranty of any kind, express or implied, with regard to this document or any Product, including, but not limited to, the implied warranties of merchantability and fitness for a particular purpose. The Company does not assume any liability arising out of the application or use of any Product described in this document. Any information provided in this document is provided only for reference purposes. It is the responsibility of the user of this document to properly design, program, and test the functionality and safety of any application made of this information and any resulting product. Except for customized products which have been expressly identified in the applicable agreement, the Products are designed, developed, and/or manufactured for ordinary business, industrial, personal, and/or household applications only. The Products are not designed, intended, or authorized for use as components in systems designed or intended for the operation of weapons, weapons systems, nuclear installations, atomic energy control instruments, combustion control instruments, airplane or spaceship instruments, transportation instruments, traffic signal instruments, life-support devices or systems, other medical devices or systems (including resuscitation equipment and surgical implants), pollution control or hazardous substances management, or other uses where the failure of the device or Product could cause personal injury, death, property or environmental damage ("Unintended Uses"). Customers shall take any and all actions to ensure using and selling the Products in accordance with the applicable laws and regulations. The Company is not liable, in whole or in part, and customers shall and hereby do release the Company as well as its suppliers and/or distributors from any claim, damage, or other liability arising from or related to all Unintended Uses of the Products. Customers shall indemnify and hold the Company as well as its suppliers and/or distributors harmless from and against all claims, costs, damages, and other liabilities, including claims for personal injury or death, arising from or related to any Unintended Uses of the Products.

Information in this document is provided solely in connection with the Products. The Company reserves the right to make changes, corrections, modifications or improvements to this document and Products and services described herein at any time, without notice.